

Course Catalog - Fall 2008

Art--Studio

200 **Introduction to Book Arts** credit: 3 hours.

Creative expression and communication through the production of a variety of unique and limited edition books. Students will learn the tools and techniques of binding books by hand while studying the physical and narrative properties of books. Prerequisite: Sophomore standing in Art and Design, in an Art History major, or in the Art History minor.

210 **Ceramics Sculpture I** credit: 3 hours.

Introduction to materials and techniques involved in the ceramic process. By achieving technical expertise using clay, students can begin to develop a personal artistic language employing clay as an art medium. Students will explore a variety of assignments employing hand-building techniques, as well as investigating various firing processes. Prerequisite: Sophomore standing or consent of instructor.

220 **Glass I** credit: 3 hours.

Introduction to all of the basic processes of glass forming, including blowing, casting and oven work. Focus on the development of the hot form and a working knowledge of the specialized processes, tools, and equipment used with glass as a creative material. Prerequisite: Sophomore standing or consent of instructor.

230 **Jewelry/Metals I** credit: 3 hours.

Design and execution of jewelry and related objects through fabrication, focusing on surface embellishment, joining, and finishing processes; exploring metal as a medium of personal aesthetic expression. Prerequisite: Sophomore standing or consent of instructor.

231 **Jewelry/Metals II** credit: 3 hours.

Additional experience and experimentation in designing and executing jewelry and related objects through fabrication, refinement of surface embellishment, joining, and finishing skills; further exploration of metal as a medium of personal aesthetic expression. Prerequisite: ARTS 230.

240 **Introduction to New Media** credit: 3 hours.

This course is a broad survey of the history, theory and practice of new media art forms. Different models of professional practice, including studio and client driven practices, will be explored through lecture, discussion and research components. Students will also be introduced to the use of some common new media tools. Prerequisite: Foundation requirements for art and design. Open to New Media majors or consent of instructor.

250 **Life Drawing** credit: 3 hours.

Representational and interpretive drawing from life explored through close observation and structural analysis of the human figure and other subject matter. May be repeated to a maximum of 6 hours. Prerequisite: ARTF 102 and ARTF 104.

251 **Painting I** credit: 3 hours.

Familiarizes students with basic oil painting materials, techniques, and concepts. Topics include composition, color theory, historical painting techniques, illusionistic space, and paint handling and application. Exploration and discussion of the ways in which paintings make meaning. Prerequisite: ARTF 102, ARTF 104.

252 **Making and Meaning** credit: 3 hours.

Introduction to the relationship of material, method, and process to meaning in art practice. Through research, critique, and application of concepts in material studio processes, students will explore a diverse range of methods of achieving meaning in an artwork. May be repeated to a maximum of 6 hours. Prerequisite: ARTS 102 and ARTS 104.

253 **Life Drawing II** credit: 2 hours.

Prerequisite: ARTS 250.

254 **Painting II** credit: 3 hours.

Continuation of ARTS 251. Further develops the materials, skills, and issues introduced in that course; also considers additional painting media; explores and examines traditional and contemporary issues in painting. Prerequisite: ARTS 251.

260 **Basic Photography** credit: 3 hours.

Investigates basic elements comprising a photograph; explores the photogram, tone, and texture as expressive media; and works with the camera, exposure meter, and film and print developing in black and white and digital. Student must furnish camera. Prerequisite: Freshman standing in Art and Design or in Art History major or minor; or consent of instructor.

261 **Photography II** credit: 3 hours.

Uses hand held cameras (35mm and 2-1/4") and digital and silver processes to express content with emphasis on the development of a personal aesthetic. See Class Schedule for average cost; student must furnish camera. Prerequisite: ARTS 260.

262 **View Camera** credit: 3 hours.

Includes work with camera movements, black and white exposure, and development relationships as tools of creative expression; covers basic lighting techniques and studio procedures. Most equipment furnished. Prerequisite: ARTS 261 or consent of instructor.

263 **Color Photography** credit: 3 hours.

Explores the potential of color prints and digital media as forms for creative expression. Student must furnish camera. Prerequisite: ARTS 260.

280 **Sculpture I** credit: 3 hours.

Introduction to basic concepts, processes, and materials in sculpture, with an emphasis on the relationship among these three aspects of producing works of art. Prerequisite: ARTF 102 and ARTF 104.

281 **Sculpture II** credit: 3 hours.

Continuation of ARTS 280. Explores the relationship of sculptural materials and media to meaning; research into the historical, contemporary, and contextual semiotics of materials in order to generate meaning. Prerequisite: ARTS 280.

299 **Spec Topics in Studio Art** credit: 3 hours.

Special topics in Studio Art Courses. Topics and subject matter to be published in course listings. May be repeated up to 6 hours in a semester, to a maximum of 12 total hours. Prerequisite: Sophomore standing in Art and Design.

310 **Ceramics Sculpture II** credit: 3 hours.

Students will develop more sophisticated techniques and processes necessary to develop their personal voice and take more responsibility for concept, process and material in their work. Emphasis will stress processes related to creating ceramic sculpture such as hand construction techniques, kiln firing, clay and glaze experimentation. Prerequisite: ARTS 210 and junior standing in curriculum in crafts.

330 **Jewelry Metals III** credit: 3 hours.

The design and production of jewelry and related objects with additional experience in manipulative techniques such as casting, electroforming, surface decoration, enamelling, complex construction and forming. Prerequisite: ARTS 231 and enrollment in the crafts curriculum.

331 **Jewelry Metals IV** credit: 3 hours.

Expands the general techniques of ARTS 330 with emphasis on experimentation and development of personal style through advanced techniques of hollowware, complex construction, enamelling, electroforming and plating, forging and the use of varied materials. Prerequisite: ARTS 330.

332 **Metal Technology** credit: 2 hours.

Understanding of the working properties of nonferrous metals. Experimentation with little known processes of metalwork to be subjects of individual research. May be repeated to a maximum of 4 hours. Prerequisite: ARTS 330 and junior standing in crafts, or consent of instructor.

333 **Enamelling** credit: 3 hours.

Exploration and experimentation in image development and color through traditional enamelling processes; emphasis on cloisonne, champleve, bassetaille, plique-a-jour, limoges, and grisaille; exploration of enamel and metal as a medium of personal aesthetic expression. May be repeated to a maximum of 9 hours. Prerequisite: ARTS 230 or consent of instructor.

334 **Metalsmithing** credit: 3 hours.

Experience and experimentation in designing and executing hollowware through traditional forming processes; emphasis on sinking, angle raising, crimping, stretching, seaming and snarling, cold forging, tube and spiculum forming, planishing, surface embellishment, and patination; exploration of metal as a medium of personal aesthetic expression. May be repeated to a maximum of 12 hours. Prerequisite: ARTS 230 or consent of instructor.

340 **The Art of 3D Imaging** credit: 3 hours.

Investigation of the three-dimensional modeling capabilities of 3D Studio Max software through a series of original tutorials, class projects and individual problems. The emphasis will be on quality of form and content rather than technical expertise. The end result will culminate in the understanding and production of limited edition digital prints. This course may not be repeated for credit.

341 **Image Practice** credit: 3 hours.

Looks at the production and reception of images through a combination of historical, theoretical and practical perspectives. A variety of contexts from contemporary art, design and popular culture will be explored through research and visual projects. Special consideration will be given to current forms of reproduction, with students learning and utilizing common methods for rendering and realizing still images, including both print and screen-based output. Prerequisite: Junior standing.

343 **Time Arts I** credit: 3 hours.

Explores the potential of time-based media for creative expression and communications within the context of visual art and design. Classroom discussion will focus on historical and contemporary examples of time arts, written materials, and student work. Hands-on projects will introduce tools, issues and strategies particular to creating and analyzing work based in time. Prerequisite: Junior standing.

344 **Interactivity I** credit: 3 hours.

Introduction to the conceptualization and construction of interactive experience for art and design. Interaction will be examined as technical, structural, social, and historical. Work will include practice, research, discussion, and lecture. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing.

350 **Intermediate Studio I** credit: 4 hours.

Combined painting, sculpture and new media studio. Self-directed arts practice. Individual and group critique; includes seminars, discussions, demonstrations, visiting artists and critics, and field trips. Interaction and collaboration among students in painting, sculpture and new media. Prerequisite: ARTS 254 or ARTS 281 or ARTS 240.

351 **Intermediate Studio II** credit: 4 hours.

Continuation of ARTS 350. Combined painting, sculpture and new media. Self-directed arts practice. Individual and group critique; includes seminars, discussions, demonstrations, visiting artists and critics, and field trips. Interaction and collaboration among students in painting, sculpture and new media. Prerequisite: ARTS 350.

352 **Intermediate Studio II** credit: 3 hours.

Continues the exploration of the interrelationship of drawing and painting. Prerequisite: ARTS 350 and junior standing in Painting.

360 **Photography III** credit: 3 hours.

Explores creative expression through the medium of photography. Students select format and process (i.e., black and white, color, mixed media) based on prior experience; group critiques held frequently; initial opportunity to experiment in personally selected directions which will be refined and amplified in ARTS 460. May be repeated to a maximum of 12 hours. Prerequisite: Junior standing in Photography or consent of instructor.

361 **Alternative Processes** credit: 3 hours.

Explores cyanotype, Van-Dyke Brown, Bichromate Printing and other historical and mixed media processes. Prerequisite: Two art photography courses including ARTS 261, or consent of instructor. Background in drawing, design, and art history courses will be expected.

362 **Photography Workshop** credit: 3 hours.

Advanced course on a special topic: see Class Schedule section note for description. Prerequisite: Junior or senior standing in art and design; or consent of instructor based upon announced criterion that varies with topic.

391 **Independent Study** credit: 1 to 4 hours.

Directed independent creative activity or research. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing in Art and Design; and consent of instructor, advisor, and associate director of the School.

392 **Current Art Issues Seminar** credit: 2 hours.

Seminar with readings, lectures, discussions on ideas and issues affecting contemporary art. Attendance is required at visiting artists' and scholars' lectures and field trips. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing in Fine and Applied Arts or consent of instructor.

393 **Contemporary Art and Ideas** credit: 3 hours.

Advanced study of photographic issues and the creative process. Discusses creativity, aesthetics, criticism, and current imagery, as well as photography's relationship to other media. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing in Photography or consent of instructor.

399 **Internship in Studio Arts** credit: 1 to 4 hours.

Internships to be pre-approved for variable credit. Students will be required to document work completed during the internship with verification of supervisor. Supervisor will also be required to fill out a questionnaire either by mail or on-line. Faculty members will access work and questionnaires to assign a grade. Approved for S/U grading only. Prerequisite: Junior standing in School of Art and Design.

400 **Advanced Book Arts** credit: 3 or 4 hours.

Advanced study of the history and techniques of hand bookbinding. Variations on binding structures and emphasis on creative expression through mixed media, collage, painting, photography, and writing. Field trips to book collections. Prerequisite: ARTS 200, and junior standing in Art and Design or consent of instructor. 3 undergraduate Hours. 4 graduate Hours.

401 **Digital Book Design** credit: 3 or 4 hours.

Design and production of artists' books using computer software and printers. Students will acquire skills needed to design and prepare creative artists' books for publication. A collaborative book will be designed and printed on an offset press. Computer literacy preferred but not required. Prerequisite: ARTS 200, and a Junior standing in Art and Design or consent of instructor. 3 undergraduate hours. 4 graduate hours.

402 **Book Arts Seminar** credit: 3 or 4 hours.

Advanced study of the history, literature, aesthetics, and criticism of the Book Arts. Prerequisite: Junior standing in Art and Design or consent of instructor. 3 undergraduate hours. 4 graduate hours.

410 **Advanced Ceramics Sculpture** credit: 3 or 4 hours.

Students will develop more sophisticated techniques and processes necessary to develop their personal ideas. Emphasis will be placed on processes related to creating ceramic sculpture such as kiln firing, clay and glaze experimentation. At this level, the student begins to take more responsibility for concept, process and material in their work. 3 undergraduate hours. 4 graduate hours. May be repeated up to 15 undergraduate hours or 20

graduate hours. Prerequisite: ARTS 210 and ARTS 310.

412 **Ceramics** credit: 2 to 4 hours.

Ceramic design with emphasis on the development of professional style and personal expression. May be repeated to a maximum of 6 hours. Prerequisite: Consent of instructor.

430 **Jewelry Metals V** credit: 5 hours.

Expands the general techniques of ARTS 331 with emphasis on experimentation and development of personal style. 5 undergraduate hours. No graduate credit. Prerequisite: ARTS 331.

431 **Jewelry Metals VI** credit: 5 hours.

Continuation of ARTS 430; emphasis on experimentation and development of personal style, a portfolio, and a senior exhibition. 5 undergraduate hours. No graduate credit. Prerequisite: ARTS 430.

443 **Time Arts II** credit: 3 or 4 hours.

Provides semester-long, in-depth explorations of single time arts topics. Using the ideas and basic tools from Time Arts I, students will study the advanced concepts and techniques particular to individual time arts genres while producing their own work. 3 undergraduate hours. 4 graduate hours. May be repeated to a maximum of 6 hours. Prerequisite: ARTS 442 or consent of instructor.

444 **Interactivity II** credit: 3 or 4 hours.

Further exploration of interaction, with an increased emphasis on realization and application of designed interactive experience, and depth of exposure to particular technical platforms. 3 undergraduate hours. 4 graduate hours. May be repeated to a maximum of 6 undergraduate or 8 graduate hours. Prerequisite: ARTS 440 and consent of instructor.

445 **Special Topics Workshop** credit: 3 or 4 hours.

Course will explore art making applications of emerging technologies with invited instructors from within and outside the school. 3 undergraduate hours. 4 graduate hours. May be repeated in the same or subsequent terms to a maximum of 12 undergraduate hours or 16 graduate hours as topics vary. Prerequisite: Junior standing.

449 **Senior Seminar in New Media** credit: 3 hours.

Students will explore current issues in New Media. Both historical and contemporary examples of significant artwork will be studied and analyzed, and this will be supplemented by extensive reading, writing, and classroom discussion. By the end of the course students will be able to contextualize their own art practice as it relates to both the precedents and current evolution of New Media. 3 undergraduate hours. Prerequisite: ARTS 450, open to New Media majors or consent of the instructor.

450 **Advanced Studio I** credit: 4 hours.

First of two capstone courses in studio arts practice, individualized study for painting, sculpture, and new media majors. Explores and develops conceptual and aesthetic interests, topics, and projects; expands and refines material knowledge and expertise; develops research strategies and methodologies. Includes individual and group critiques, dynamic interaction with faculty and peers. 4 undergraduate hours. Prerequisite: ARTS 351 Intermediate Studio II.

451 **Advanced Studio II** credit: 4 hours.

Continuation of ARTS 450. Second of two capstone courses in studio arts practice, providing individualized study for painting, sculpture, and new media majors. Explores and develops conceptual and aesthetic interests, topics, and projects; expands and refines material knowledge and expertise; develops research strategies and methodologies. Includes individual and group critiques, dynamic interaction with faculty and peers. 4 undergraduate hours. Prerequisite: ARTS 450.

460 **Advanced Photography** credit: 3 hours.

Concentrated use of photographic processes for creative expression with emphasis on professionalism and the production of a photographic portfolio. May be repeated to a maximum of 6 hours. Prerequisite: Senior standing in Photography, or consent of instructor.

490 **Senior Honors** credit: 2 to 5 hours.

Independent creative activity, guided study, or research for honors. May be repeated to a maximum of 5 hours. 2 to 5 undergraduate hours. No graduate credit. Prerequisite: Senior standing in Art & Design, a cumulative grade point average of 3.0; and consent of instructor, advisor, and associate director of the School.

492 **Contemporary Issues in Art** credit: 3 or 4 hours.

Advanced study of issues and literature relevant to emerging new media. Discusses the intersection of art, technology, and society. Explores aesthetics, criticism, historical work, and current work in this area. 3 undergraduate hours. 4 graduate hours. May be repeated to a maximum of 6 undergraduate or 8 graduate hours. Prerequisite: ARTH 111, ARTH 112, and junior standing.

499 **Special Topics in Studio Art** credit: 1 to 4 hours.

Special topics in studio arts. Topics and subject matter to be published in course listings. 1 to 3 undergraduate hours. 1 to 4 graduate hours. May be repeated to a maximum of 9 undergraduate hours or 12 graduate hours if topics vary. Prerequisite: Senior standing or consent of instructor.

591 **Graduate Studio** credit: 2 to 8 hours.

Directed individual creative activity or research. May be repeated to a maximum of 20 hours. Prerequisite: Graduate standing.

593 **Seminar: Methods Criticism** credit: 1 to 4 hours.

Prerequisite: Graduate standing in art.

595 **Graduate Laboratory** credit: 4 to 12 hours.

Individually directed research and personal. Prerequisite: Enrollment in the MFA program in Art & Design or consent of departmental graduate committee.